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"Not just your usual BP": Making it work in two examples

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Two problems

Compressed sensing



 $\alpha = \rho \approx 0.24$



Discrete tomography





Compressed sensing



- Incoherent samplings (i.e. a random matrix F)
- Reconstruction by minimizing the L_I norm $||\vec{x}||_{L_1} = \sum_i |x_i|$

Candès & Tao (2005) Donoho and Tanner (2005)

State of the art in CS



For a signal with $(1-\rho)N$ zeros R= ρN non zeros

and a random iid matrix with $M = \alpha N$

Reconstruction limited by the Donoho-Tanner transition for the $L_{\rm I}$ norm minimization

Analysis of the BP/TAP algorithm

(Also known as AMP in compressed sensing, Montanari et al.)

The performance of the algorithm for a <u>given distribution</u> <u>of signals</u> can be analyzed using a method knows as density evolution (coding theory) or replica method (physics)



Steepest ascent of the free entropy

Example with $\rho_0=0.4$, and Φ_0 a Gaussian distribution with zero mean and unit variance



- Maximum is at E=0 (as long as $\alpha > \rho 0$): Equilibrium behavior dominated by the original signal
- For α < 0.58, a secondary maximum appears (meta-stable state): spinodal point
- A steepest ascent dynamics starting from large E would reach the signal for α >0.58, but would stay block in the meta-stable state for α <0.58, even if the true equilibrium is at E=0.
- Similarity with supercooled liquids

Computing the Phase Diagram



Trying different type of signals

The limit depends on the type of signal (while the Donoho-Tanner is universal)



A more complex signal

$\alpha = \rho \approx 0.15$



Shepp-Logan phantom, in the Haar-wavelet representation

 $\alpha = 0.5$ $\alpha = 0.4$ $\alpha = 0.3$ $\alpha = 0.2$ $\alpha = 0.1$

Can we do a better job?

Our work

A statistical physics approach to compressed sensing

- A probabilistic approach to reconstruction
- The Belief Propagation algorithm
- Seeded measurements matrices



This is good, but not good enough



The dynamics is stuck in a metastable state, just as a liquid cooled too fast remains in a supercooled liquid state instead of crystalizing

I) Create many "mean-field" sub-systems



A construction inspired by the "spatially coupled matrices" developed in coding theory cf: Urbanke et al.

2) Add a first neighbor coupling



3) Choose parameters such that the first system is in the region of the phase diagram where there is no metastability



 The solution will appear in the first sub-system (with large α), and then propagate in the system





L = 8

 $N_i = N/L$ $M_i = \alpha_i N/L$

 $\alpha_{1} > \alpha_{BP}$ $\alpha_{j} = \alpha' < \alpha_{BP} \qquad j \ge 2$ $\alpha = \frac{1}{L} (\alpha_{1} + (L-1)\alpha')$



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whole system!

$$L = 8$$

$$N_i = N/L$$

$$M_i = \alpha_i N/L$$

$$\alpha_1 > \alpha_{BP}$$

$$\alpha_j = \alpha' < \alpha_{BP} \quad j \ge 2$$

$$\alpha = \frac{1}{L} (\alpha_1 + (L-1)\alpha')$$

Example with ρ_0 =0.4, and Φ_0 **a Gaussian distribution with 0 mean and unit variance**



Analytical results for seeding matrices

•One can repeat the replica/density evolution analysis for the seeded matrices, and the performance of the algorithm can be studied analytically, leading to $\alpha > \rho$ in the large N limit:

Asymptotically optimal measurements

•A special case (zero of vanishing noise, and with prior matching the signal) have been recently confirmed by a <u>rigorous analysis</u> by Donoho, Montanari and Javanmard (arXiv:1112.0708)

•But note that the analysis of the density evolution shows that our construction works even when the prior is not the correct one, and also with large noise (although with noise the performances depend on the prior)

Many way to design seeding matrices





iterations

A signal with α =0.5 and ρ =0.4



Blue is the true signal reconstructed by s-BP Red is the signal found by L1

A more interesting example

 $\alpha = \rho \approx 0.15$



Shepp-Logan phantom, in the Haar-wavelet representation

A EVEN more interesting example

 $\alpha = \rho \approx 0.24$



The Lena picture in the Haar-wavelet representation

Conclusions...

- Probabilistic approach to reconstruction in compressed sensing...
- ... with a Belief Propagation algorithm.
- Seeded measurements matrices allows to perform optimally

... and perspectives:

- More information in the prior ? Calibration noise, additive noise, approximated-sparsity, structure sparsity, etc... ?
- Dictionary learning? Sparse PCA? Fast data compression? Quantum tomography? Group testing? etc...

Discrete Tomography

X-ray computed tomography



X-ray computed tomography The reconstruction problem



Radon and inverse Radon Transform

Sinogram





$$Rf(\alpha, s) = \int_{-\infty}^{\infty} f(x(t), y(t)) dt \qquad \qquad \text{Direct}$$
$$= \int_{-\infty}^{\infty} f((t \sin \alpha + s \cos \alpha), (-t \cos \alpha + s \sin \alpha)) dt$$
$$Inverse \qquad \qquad f(\mathbf{r}) = \frac{1}{2\pi} \int_{0}^{\pi} \int_{-\infty}^{+\infty} |k| (\widetilde{f})(k, \mathbf{u}_{t}) e^{+i(\mathbf{r} \cdot \mathbf{u}_{t})k} dk d\Phi$$

Works well, but need the knowledge of all possible projections!

Algebraic methods: Inverting the matrix!



Can one reconstruct when M (number of measurements) is smaller than N (number of "pixel") ?

Discrete tomography



I) The image take discrete values: discrete tomography2) Interfaces are rare

The problem: Example with two angles



In general: NP-hard problem for 3 angles and more Popular game known as PICROSS

Our work

A probabilistic approach to X-ray tomography



BP for Discrete Tomography

Fix the sum of the spins for a given projection ...

1 constraint by projection



Pixels:

 $S_i = \pm 1$

BP for Discrete Tomography



The usual BP equations

From spin to factor nodes:



BP for Discrete Tomography



The usual BP equations

From spin to factor nodes:





In each constraint: BP in BP!

 $\tilde{m}_{\mu \to i}(\sigma_i) \propto \sum \delta(y_{\mu} - \sum \sigma_j) e^{J_{\mu} \sum_{j \in \mu} \sigma_j \sigma_{j+1} + \sum_{j \in \mu \neq i} h_{j \to \mu}}$ $\sigma \in \mu \neq i$ $j \in \mu$



All the spin involved in one given constraints are just neighboring spins on a line



One needs to estimates the marginal of variables on a onedimension chain in random field



Use BP!

In each constraint: BP in BP!

$$\tilde{m}_{\mu \to i}(\sigma_i) \propto \sum_{\sigma \in \mu \neq i} \delta(y_\mu - \sum_{j \in \mu} \sigma_j) e^{J_\mu \sum_{j \in \mu} \sigma_j \sigma_{j+1} + \sum_{j \in \mu \neq i} h_{j \to \mu}}$$



Replace the delta by a Lagrange multiplier (magnetic field)

 $\tilde{m}_{\mu \to i}(\sigma_i) \propto \sum_{\sigma \in \mu \neq i} e^{H \sum_i S_i} e^{J_\mu \sum_{j \in \mu} \sigma_j \sigma_{j+1} + \sum_{j \in \mu \neq i} h_{j \to \mu}}$

Find H such that the delta constraint is satisfied (by Dichotomy or using Newton method)

BP at works...



Fast, and need for only few projections

Robust to noise!

Adding a noise to the projections *From 6 angles...*



Original

BP

Continuous +Total Variation

(i.e. LASSO-type problem)

Conclusions...

- Probabilistic approach to reconstruction in tomography...
- ... with a Belief Propagation algorithm
- Id ising model (BP in BP)

Q-state and continuous tomographic reconstruction?

- Multi-scale approach?
- Generic message: LASSO type problem are often better to be replace by a probabilistic approach with a BP algorithm.
- Toward Applications!

Thanks for your attention



<u>COMING SOON: Post-doc and Ph.d openings on these topics:</u>

If you work in Statistical physics, Information science, Signal processing, etc...

Project

ASPICS Applying Statistical Physics to Inference in Compressed Sensing

<u>COMING SOON:</u> An interdisciplinary school on these topics: Les Houches, October 2013, Organizers F. Krzakala & L. Zdeborová