Certification of Haskell programs termination Intern-ship directed by Frédéric Blanqui

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July 17, 2009

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Context of this work

- Coq is a formal proof management system. It provides a formal language to write mathematical definitions, executable algorithms and theorems together with an environment for semi-interactive development of machine-checked proofs. http://coq.inria.fr/
- CoLoR is a Coq library on rewriting and termination with tactics for automatically checking the conditions of termination theorems. http://color.inria.fr/
- Haskell is an advanced purely functional programming language with non-strict semantics. http://www.haskell.org/

Introduction

At the moment CoLoR can only handle rewrite systems. The subject of my intern-ship is to extend it so that it will be able to certify termination proofs for Haskell programs by adapting techniques for TRS.

The main part of this work is to formalize and adapt the techniques described in the article *Automated Termination Analysis for Haskell : From Term rewriting to Programming Languages* written by J. Giesl, S. Swiderski, P. Schneider-Kamp, R. Thiemann in 2006. This article shows how termination techniques for ordinary rewriting can be used to handle the features of Haskell which are missing in term rewriting, especially by using the technique of dependency pairs.

Some differences

What makes adapting term rewriting termination techniques for Haskell not so easy ?

- Haskell has a lazy evaluation strategy
- Defining equations are used in the order they are written
- Haskell has polymorphic types
- In programs with infinite data objects, not all functions are terminating

Haskell is a high-order language

Part I

Syntax and operational semantics of Haskell

Example of Haskell program

```
data Nats = Z | S Nats
data List a = Nil | Cons a (List a)
p(SZ) = Z
p(Sx) = S(px)
take 7 \text{ xs} = \text{Nil}
take n Nil = Nil
take (S n) (Cons x xs) = Cons x (take (p (S n)) xs)
from x = Cons x (from (S x))
```

For instance we could want to prove the termination of the term

```
take n (from x)
```

Some vocabulary

- the symbols Nats, List of arity 0, 1 are called type constructors,
- ► the set of types is the smallest set containing (type) variables, type constructors well-applied to types, and arrow-types U → V for types U, V.
- The functions symbols p, take, from of arity 1, 2, 1 are said defined
- whereas Z, S, Nil, Cons of arity 0, 1, 0, 2 are (data) constructor functions,
- the set of terms is the smallest set containing (term) variables, function symbols and well-typed application (u v) for terms u, v,

Syntax

We consider a subset of Haskell with

- ▶ function declaration of the form f l₁...l_n = r where l₁,..., l_n are patterns with no variables in common.
- ▶ no lambda-abstractions $(t_1 ... t_n \rightarrow t \text{ with free variables } x_1, ..., x_m \text{ can be replaced with } f x_1 ... x_m \text{ where } f \text{ is a new function symbol defined by } f x_1 ... x_m t_1 ... t_n = t)$

 no built-in types. Only user-defined data-structures are permitted, like

data Nats = Z | S Nats
data List a = Nil | Cons a (List a)
no let, no cases, [...]

Evaluation position

Given a defining equation l = r in the program, the evaluation position of t with respect to $l e_l(t)$ is defined, if it exists, as the first position in leftmost outermost order for which l and r are different and such that this position points to a constructor in l, and if the subterm at this position in t is either a defined function symbol or a variable.

Example : if t = take u (from m) and we consider the rule left-hand side take (S n) (Cons x xs) then we get $t|_{e_l(t)} = u$. For s = take (S n) (from m) we get $s|_{e_l(s)} = from m$.

If $e_l(t)$ is defined we say that the defining equation whose left-hand side is l is a feasible equation for t.

We now define the evaluation position for a term t by looking for feasible equations and the corresponding position recursively on the term.

Example : with the previous program declaration, if t = take u (from m) and s = take (S n) (from (p (S m))), then $t|_{e(t)} = u$ and $s|_{e(t)} = m$.

Reduction

Then, the evaluation relation is just an interpretation of this specific evaluation strategy. \rightarrow_H is defined by

If t rewrites to s on position e(t) using the first equation whose left-hand side matches t|_{e(t)} then t →_H s.

▶ If
$$t = c \ t_1 \ \dots \ t_n$$
 for a constructor c of arity n ,
 $s = c \ t_1 \ \dots \ t_{i-1} \ s_i \ t_{i+1} \ \dots \ t_n$, and $t_i \rightarrow Hs_i$ for some
 $1 \le i \le n$ then $t \rightarrow_H s$.

For example :

$$p(S Z) \rightarrow_{H} Z$$

take (S n) (from (p(S Z))) \rightarrow_{H} take (S n) (from Z)
from Z \rightarrow_{H} Cons Z (from (S Z)) $\rightarrow_{H} \dots$

Termination

The set of H-terminating ground terms is the smallest set of ground terms t with

- t does not start an infinite sequence of reductions
- ▶ if $t \to_{H}^{*} f t_{1} \ldots t_{n}$ for a defined symbol f with n < arity f, and the term t' is H-terminating, then $f t_{1} \ldots t_{n}t'$ is also H-terminating
- ▶ if $t \rightarrow_{H}^{*} c t_{1} \ldots c_{n}$ for a constructor c, then t_{1}, \ldots, t_{n} are also terminating.

A term t is H-Terminating iff $t\sigma$ is H-terminating for all substitutions σ with H – terminating ground terms.

For example from is not H-terminating because from Z has an infinite evaluation. However take u (from m) is H-terminating since it is so when instantiating u and m with H-terminating ground terms.

Part II Formalization in Coq

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Terms and Types

We currify everything so that we can define the Haskell-signature of a program using the *ASignature* type of CoLoR :

For terms, we declare an applicative algebra with a nullary symbol for each function and a binary symbol **App** for function application

Inductive applicative_term : Type :=
 | Symb : S -> applicative_term
 | App : applicative_term.

Definition applicative_arity f :=
 match f with Symb _ => 0 | App => 2 end.

For types, an applicative algebra with a binary symbol **Arrow** and a symbol for each type constructor with the corresponding arity

```
Inductive type_symbol : Type :=
  | Constr : S -> type_symbol
  | Arrow : type_symbol.
Definition type_arity T :=
  match T with
        | Constr c -> arity c
        | Arrow -> 2
   end.
```

We also need a function type_of from function symbols to types.

Typing relation

An environment E is an association table mapping variables to types. This leads to the following rule

$$\frac{(x,T)\in E}{E\vdash x:T}$$
 (Var)

Denoting by τ_f the type associated to f by **type_of**, for every function symbol f and every type substitution φ we have the rule

$$\overline{E \vdash f : \tau_f \varphi} \text{ (Symb)}$$

Finally we give a rule for function application.

$$\frac{E \vdash t : U \rightarrow V \quad E \vdash u : U}{E \vdash t \; u : V} \; (App)$$

This can be easily implemented in Coq as an inductive predicate :

Inductive typing : henv -> hterm -> htype -> Prop :=
 | Tvar : forall E x T,
 MapsTo x T E -> typing E (hvar x) T
 | Tsymb : forall E f phi,
 typing E (hsymb f) (sub phi (type_of_symbol f))
 | Tapp : forall E t U V u,
 typing E t (tarrow U V) -> typing E u U ->
 typing E (happ t u) V.

Evaluation position

In order to define the evaluation position of t with respect to l we first search for a candidate position in leftmost outermost order using a recursive function, and if it exists, we check if this position correspond to a constructor symbol. For such a search it is very practical to use the *option types* of Coq.

```
Definition pos_wrt t l :=
  match candidate_pos t l with
    | Some (ps, h) =>
        if hconstructor h then None else Some ps
    | None => None
  end.
```

Then we define **fpos** the evaluation position corresponding to the first feasible equation in the program (option types are very useful here too).

These functions allow us to declare more concisely the evaluation position function **epos**.

```
Function epos {wf subterm t} : position :=
  match unhapps t with
    | cons u tm =>
      if negb (hdefined u) then nil else
        let n := htarity u in let m := length tm in
          match nat_compare n m with
            | Eq =>
              match fpos t R with
                 | Some ps =>
                  match subterm_pos t ps with
                     | None => ps
                     | Some x => ps ++ epos x
                        . . .
```

Note : we must here use *Function* instead of *Fixpoint* and specify the well-founded order to consider (here subterm). It introduces some new goals to prove in order to complete the definition.

Equivalent definition of Termination

In fact, the definition given by Giesl of H-terminating terms is not well adapted to formalization in Coq because it introduces odd occurrences of the inductive predicate in its own definition. We better deal with a more natural equivalent definition connected to the notion of reducibility : a ground term t of type T is said to be reducible if and only if it does not start an infinite sequence of reductions and either

- T is a base type (that is to say a well-applied type constructor), or
- ▶ *T* is an arrow type $U \rightarrow V$ and for all ground term *u*, if u : U is reducible then so is $(t \ u) : V$.

This leads to the following declaration for ground terms :

```
Fixpoint gRed (T : htype) t : Prop :=
  SN hred t /\ typing henv_empty t T /\
  match T with
    | Fun f Ts =>
      match f, Ts with
        | Constr _, _ => True
        | Arrow, Vcons V _ (Vcons W _ _) =>
          forall v, gRed V v \rightarrow gRed W (happ t v)
        | _, _ => False
      end
    | _ => False
  end.
```

We get the notion of termination for all terms by considering substitutions with ground terms.

Definition Red E T t := typing E t T /\ forall s, wt_sub henv_empty E s -> gRed T (sub s t).

The technique of Giesl for proving that a term t is terminating start by expanding a finite graph from this term using certain rules that mime the previous definitions by adding new children :

- the Eval rule links a term to its reduced term,
- the Case rule destructs a variable at the evaluation position by creating a new child for each constructor of the right type replacing the variable
- the VarExp rule applies a new variable when a function is under-applied
- the ParSplit rule splits the parameters of a constructor
- the Ins rule look if the current term can be expressed as an instantiation of a previous one, and it that case links them together

Remark : if one disregards the last rule the graph created would be a tree.

Termination Graph

We start defining generic double-labelled trees and a few functions to deal with positions. The first label of a node is the value of the node, the second is its sort.

Inductive tree : Type := Node : A -> B -> list tree -> tree.

Following Giesl the sorts of node that we consider are :

```
Inductive node_sort :=
    | EvalNode : node_sort
    | CaseNode : list substitution -> node_sort
    | VarExpNode : node_sort
    | ParSplitNode : node_sort
    | InsNode : position -> node_sort
    | Leaf : node_sort.
Definition graph :=
    tree (hterm * htype * henv) node_sort.
```

Expansion relation

We now define the relation that expresses the fact that a graph G can be expanded to another graph G' (denoted $G \Rightarrow G'$) as an inductive predicate :

```
Inductive expands : graph -> graph -> Prop :=
  | evalrule : forall g t t' ps f ts,
    leaf_pos g ps t ->
    happs f ts = t -> (* t = f t1 t2 ... tn *)
    hdefined f = true ->
    length ts >= htarity f ->
    hred t t' \rightarrow
    expands g (add_leaf (leaf t') EvalNode ps g)
  | varexprule : forall g ps t f ts,
    let lf := leaf (happ t (fvar t)) in
      leaf_pos g ps t ->
      happs f ts = t \rightarrow
      hdefined f = true \rightarrow
      length ts < htarity f ->
      expands g (add_leaf lf VarExpNode ps g)
```

```
| parsplitrule : forall g ps t c ts,
let add g t :=
    add_leaf (leaf t) ParSplitNode ps g in
let g' := fold_left add ts g in
    leaf_pos g ps t ->
    happs c ts = t ->
    hconstructor c = true ->
    expands g g'
| caserule : ...
| insrule : ...
```

If $G_{t,T,E}$ denotes the graph containing as only node the leaf (t, T, E), G is a termination graph for $t (E \vdash t : T)$ if and only if $G_{t,T,E} \Rightarrow^* G$.

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Conclusion and future work

At this point we have ended the formalization in Coq of Haskell programs, of the Haskell evaluation strategy and of the definition of termination. We also have started to go deeper in the analyse of termination by defining termination graphs and their expansion rules.

But there are still many things to do :

- prove that a node terminates if and only if all its children terminate
- connecting Termination Graphs with Dependency Pairs Problems